Ender's Game

Fall 2012

Mrs. Riddell

Name:_____ Period:_____

ENDER'S GAME UNIT GOALS

1. You will identify the effect of **literary devices** within the text.

2. You will study **character motivations** and examine the reasons why characters make the choices that they do.

3. You will **annotate** your text with emphasis on **summarizing and connecting**.

4. You will **compose** a variety of written pieces from various perspectives and for a variety of audiences.

5. You will **identify** unknown vocabulary within context.

How you will show that you have met the goals...

- Daily reading and annotations *(not just highlighting! Ask questions, make predictions, comments, define unknown vocab, and find literary devices.)*
- Reading checks and quizzes
- Participation in pairs, small groups, or the whole class.
- Analysis Writing

Science Fiction Genre:

An introduction to Orson Scott Card's novel <u>Ender's Game</u>

What is Science Fiction?

Historical Influences:

-
-

List some things you might find in Sci-Fi...

(1)

(2)

(3)

(4)

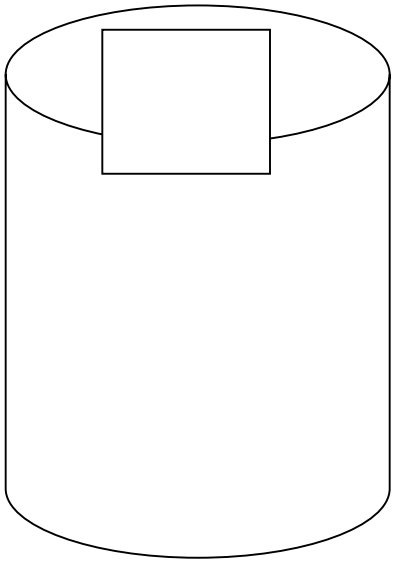
(5)

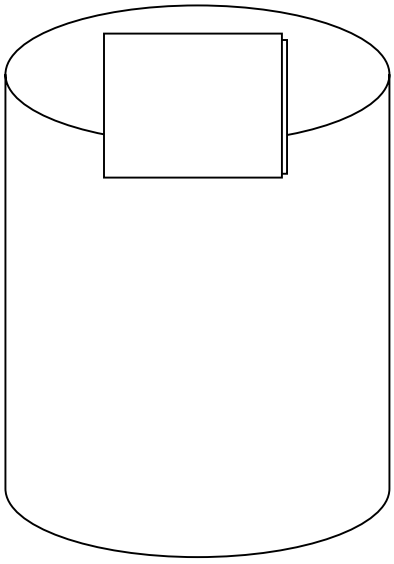
Name some popular movies, T.V. shows, video games, and books that are categorized as science fiction.

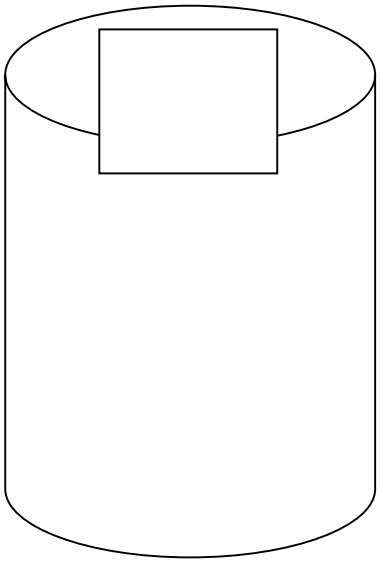
Popular Title	What is Sci-Fi?

Watch the 3 movie clips.

- ⇨ **What makes them examples of science fiction movies?**
- ⇨ **Think plot, themes/motifs, characters, setting, and mood/tone**







Previewing Ender's Game: What do you know about the novel?

Author:

Setting:

Publication Date:

Point of View:

Protagonist:

Tone:

Antagonist:

Themes:

Prediction:

What are some things you can expect in *Ender's Game*?

The Plot

(1) What is the name of the alien species that attacked Earth?

(2) How many times have the aliens attacked when the story begins?

(3) Who are trained to fight these aliens?

(4) How old is the protagonist?

(5) What is Ender's role in the novel?

Section I: Character Chart-Please fill in each blank about the characters found in the novel.

****Names are SYMBOLIC- guess how?!**

Character	Characterization/ Meaning of name	First Impressions	Final Impressions	Notable Acts/ Facts
Ender *				
Valentine *				
Peter *				
Graff				
Alai *				
Petra *				
Dink				
Bonzo				
Bean *				
Mazer Rackham				
Stilson				
Rose the Nose				
Bernard				
Carn Carby				

Section II: Allusions- identify the following allusions found within the text.

Alexander the Great

Demosthenes

Napoleon & Wellington

John Locke

Caesar & Brutus

Veni Vedi Veci

Adolf Hitler

Good Fairy

"All work and no play makes Jack a dull boy"

Warsaw Pact

Eros

Section Three: Vocabulary- as tedious as words can be, you need to know these definitions to fully appreciate the text!

Incredulous (19)	Conscripts (20)	Fodder (20)	Persecution (22)
Ambiguous (22)	Assimilation (23)	Evade (23)	Purge (28)
Lithe (29)	Contempt (31)	Scrupulously (34)	Extricated (45)
Pall (46)	Emulate (46)	Deft (47)	Martyr (48)
Maladroit (48)	Sadism (48)	Mirth (51)	Contention (69)
Desiccated (69)	Malicious (70)	Centrifugal (71)	Stalactites (71)
Polyglot (75)	Magnanimous (88)	Stolid (93)	Polemarch (98)
Vertigo (103)	Stalemate (104)	Hegemony (111)	Ostentatiously (112)
Haphazardly (113)	Puerile (124)	Pseudonyms (134)	Entrenched (134)

YOU'RE ALMOST DONE!!!	Compliance (136)	Warmonger (136)	Deference (139)
Nuances (139)	Megalomania (145)	Sequester (145)	Acquiescence (148)
Scathing (153)	Denunciation (153)	Insubordinate (159)	Adroitly (160)
Archaic (170)	Insolent (185)	Ineptitude (194)	Percolated (201)
Unconscionable (201)	Conciliatory (228)	Dirigibles (244)	Atrophied (248)
Vestigial (248)	Prostrate (296)	Demagogue (314)	Errant (324)

Section Four: Comprehension questions and class activities. Please complete each chapter or activity when instructed by the teacher.

Anticipation Guide

Ender's Game

Directions: Read each statement and decide how strongly you agree or disagree. Then write a brief explanation why you agree or disagree below each statement. You may use personal experience, evidence from other novels or movies, or historical references to support your argument. We will then discuss the statements and your opinions in class.

We will discuss these statements as we read, so you need to keep this worksheet.

A D 1. Adults should always protect children from danger.

A D 2. Violence is never a good way to solve a problem.

A D 3. It is okay to kill someone in self-defense.

A D 4. Words alone have the power to both unite and control the masses.

A D 5. Bullies always deserve what they get.

A D 6. Punishing someone for something they may do in the future is unfair.

A D 7. To truly win in any situation you must win completely by obliterating opposing forces.

A D 8. Crying is evidence of weakness.

A D 9. Any action is acceptable in war.

A D 10. Forcing children to accept adult roles is acceptable if the need for their service is great enough.

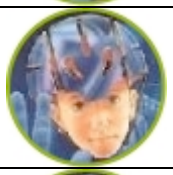
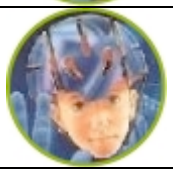
Vocabulary Practice for Ender's Game, chapters 3 & 4

incredulous	conscripts	fodder	persecution
ambiguous	assimilation	evade	purge
lithe	contempt	scrupulously	

Fill in the correct word for each sentence below using the word bank:

1. The pigs get very excited whenever their trough is filled with _____.
2. Since the evidence was _____, the jury had no excuse but to find the criminal innocent.
3. The religious followers _____ themselves from sin.
4. Larry tried to convince Mary to date him, but she was _____ of his intentions and said, "No."
5. The _____ gymnast practiced her routine daily in hopes of winning a medal.
6. School uniforms are another form of _____; therefore, I completely despise them. I want to be unique.
7. The apathetic student always found a way to _____ his homework.
8. The new _____ was terrified because he was not ready for any sort of combat.
9. A judge can hold a person in _____ of court for willful disobedience to the rules of the courtroom.
10. The parents thought _____ before deciding their son's punishment for disregarding curfew and staying out too late.
11. The Jews faced a tremendous amount of _____ during World War II when Hitler dictated Germany.

In the examples below, decide if the words on either side of the picture are synonyms or antonyms. If the words are SYNONYMS, color the picture BLUE. If the words are ANTONYMS, color the picture RED

INCREDULOUS		NAÏVE
CONSCRIPTS		RECRUIT
PERSECUTION		TOLERANCE
AMBIGUOUS		CLEAR
ASSIMILATION		CONFORMITY
EVADE		AVOID
PURGE		CLEANSE
LITHE		FLEXIBLE
CONTEMPT		APPROVAL
SCRUPULOUSLY		CARELESSLY

Chapter 1: Third

1. **ONE OF THE FIRST THINGS YOU MAY NOTICE ABOUT THIS BOOK IS THAT IT IS PRINTED IN TWO DIFFERENT FONTS. THE SANS SERIF FONT AT THE BEGINNING OF EVERY CHAPTER IS IN THE FORM OF A DIALOGUE BETWEEN TWO UNIDENTIFIED SPEAKERS, MOST OF WHOM YOU WILL BECOME FAMILIAR WITH AS THE BOOK CONTINUES.**
   WE LEARN A LOT THAT ENDER DOES NOT KNOW IN THESE SECTIONS OF THE BOOK. WHAT DO WE LEARN IN THIS FIRST SECTION?

2. **DISCUSS THE SIGNIFICANCE OF ENDER'S MONITOR.**

3. **WHAT DOES IT MEAN "TO SUBMERGE HIMSELF IN SOMEONE ELSE'S WILL" (1)?**

4. **WHAT DO WE LEARN ABOUT ENDER'S SIBLINGS IN THIS CHAPTER?**

5. **WHAT IS ENDER'S ACTUAL GIVEN NAME? WHAT ARE HIS NICKNAMES (HE HAS TWO)?**

6. **ENDER THINKS, "SOMETIMES LIES WERE MORE DEPENDABLE THAN TRUTH" (2). EXPLAIN WHAT YOU THINK HE MEANS BY THIS. DO YOU AGREE? WHY?**

7. **EXAMINE ENDER'S ENCOUNTER WITH STILSON. WHAT ARE HIS MOTIVES FOR HANDLING THIS SITUATION THE WAY HE DID? WHAT ARE THE UNWRITTEN RULES OF COMBAT THAT HE BREAKS? WHY HAS HE NEVER HAD TO DO THIS BEFORE NOW?**

Chapter 2: Peter

1. **ARE PETER'S THREATS REAL, A JOKE, OR MANIPULATION? WHAT DOES HE THINK IS HIS GREATEST TALENT?**

2. **LIST THE QUALITIES OF THIS CHARACTER SO FAR IN THE NOVEL AND THEN DRAW A PICTURE OF AN ANIMAL THAT REPRESENTS THE CHARACTER'S QUALITIES BELOW.**

Character	List qualities of this character	Draw a picture of the animal this character represents
Peter		
Valentine		
Ender		

Chapter 3: Graff

1. **EXPLAIN WHAT IT MEANS FOR ENDER TO HAVE BEEN BORN A "THIRD". SHOW THE POSITIVE AND NEGATIVE SIDES OF THIS NICKNAME.**

2. **IN THIS CHAPTER, ENDER EXPLAINS HIS ASSAULT ON STILSON. FIND THE <u>QUOTE</u> THAT SUPPORTS HIS "FIGHTING RATIONALE" AND RECORD IT BELOW:**

3. **WHAT DOES IT FIRST SEEM GRAFF HAS ARRIVED TO DO? WHAT DOES HE REALLY WANT?**

   FIRST IT APPEARS GRAFF HAS COME TO
   _____.

   HOWEVER, HE HAS REALLY COME TO
   _____

   _____.

4. **GRAFF SAYS THAT ENDER MUST VOLUNTEER TO GO TO BATTLE SCHOOL, AND HE PERSONALLY TELLS ENDER MANY REASONS WHICH MIGHT CONVINCE ENDER NOT TO GO. WHAT ASPECTS OF BATTLE SCHOOL DOES GRAFF WARN ENDER ABOUT?**

5. **WHAT ARE ENDER'S REASONS FOR DECIDING TO GO TO THE BATTLE SCHOOL?**

6. **ENDER IS LEAVING TO LEARN HOW TO FIGHT A WAR, YET HE TAKES GRAFF'S HAND. WHY DOES THE AUTHOR INCLUDE THIS ACTION?**

7. **DESCRIBE VALENTINE. HOW DOES SHE FEEL ABOUT ENDER? WHY WASN'T SHE CHOSEN FOR BATTLE SCHOOL? HOW DOES ENDER FEEL ABOUT HER?**

ESSAY RESPONSE: WE ARE GOING TO ANALYZE THE TEXT. **/20**

ANSWER THE FOLLOWING QUESTION BY PROVIDING A QUOTE THAT SUPPORTS YOUR ANSWER. FIRST ADDRESS YOUR THESIS (ARGUMENT), AND THEN EXPLAIN YOUR SUPPORT (REASON) BY GIVING DETAIL AND A CLEAR EXPLANATION. (THIS IS WHERE YOU WILL INCLUDE YOUR QUOTE.) BE SURE TO EXPLAIN WHAT YOUR QUOTE MEANS AND HOW IT DEFENDS YOUR ARGUMENT.

***PROMPT: WHY DOES ENDER DECIDE TO LEAVE HOME AND ATTEND BATTLE SCHOOL?**

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Literary Analysis Rubric

Thesis
- Cites Author and Title
- Gives Background to help explain argument
- States Argument

_____ /6

Support and Quote
- Leads into quote with an explanation of the context
- Quotes using correct punctuation
- Quotation marks in correct place
- Parenthetical citation
- Period after citation

_____ /6

Explanation of Quote
- Explains what the quote means
- Defends the thesis

_____ /4

Conclusion
- Uses clever transition
- Ties back to thesis

_____ /4

Chapter 4 Extension: Ethical Debate

"Human beings are free except when humanity needs them…Individual human beings are all tools, that the others use to help us all survive" (35).

DO YOU AGREE WITH THIS STATEMENT? WHY? GIVE A VERY SPECIFIC EXAMPLE FROM TODAY'S SOCIETY, HISTORY, OR A MOVIE TO PROVE YOUR ARGUMENT.

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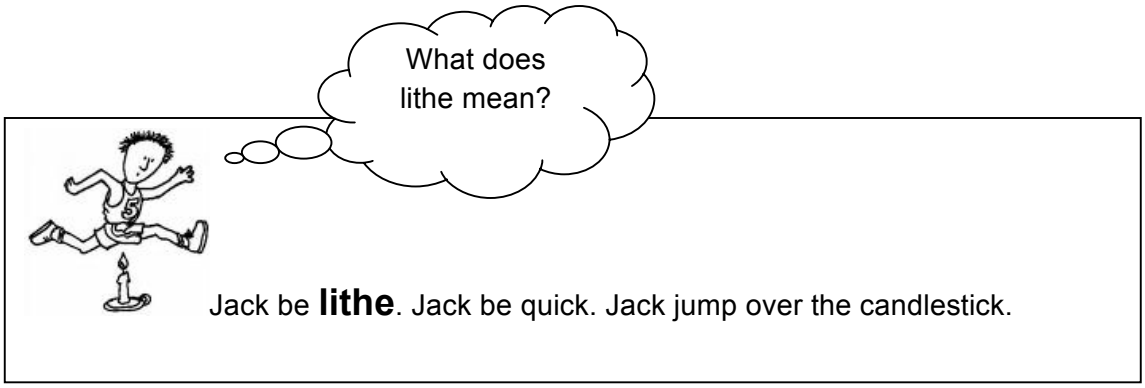
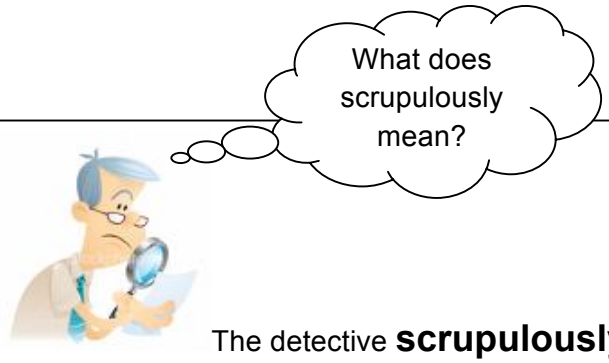
Vocabulary Practice for Ender's Game, chapters 5 & 6



What does the word look like to you? Draw a picture representing each picture.

EXTRICATED	PALL
EMULATE	DEFT



The detective **scrupulously** investigated the crime scene.

What does the word look like to you? Draw a picture representing each picture.

MARTYR	MALADROIT
SADISM	MIRTH

Themes to Identify (chapters 4&5)

- Bullying
  - How do adults respond to it? Why? Why is Ender the victim? Should he handle it this way?
- Isolation
  - What is its purpose? Do you think it will work?
- Good vs. Evil
  - How does Ender struggle with this?
- Lies
  - Who is lying? Why? Is it right?

Chapter 4: Launch

1. **EXPLAIN THE FOLLOWING QUOTE, "ISOLATE HIM ENOUGH THAT HE REMAINS CREATIVE- OTHERWISE HE'LL ADOPT THE SYSTEM AND WE'LL LOSE HIM" (27).**

2. **WE ARE ALSO TOLD THAT "BREAKING GENIUSES" MAKES THEM BETTER PEOPLE. DO YOU SEE THIS AS TRUE OR FALSE?**

3. **EXPLAIN THE FOLLOWING QUOTE: INDIVIDUAL HUMAN BEINGS ARE ALL TOOLS, THAT THE OTHERS USE TO HELP US ALL SURVIVE" (35).**

4. **HOW DOES GRAFF GO ABOUT ISOLATING ENDER?**

5. **HOW DOES THE INCIDENT WITH THE OTHER CADET MIRROR THE STILSON EPISODE? IS IT ACCEPTABLE TO DO DESPICABLE THINGS FOR SURVIVAL? WHY OR WHY NOT?**

Chapter 5: Games

1. **ENDER WORKS HARD TO EXPRESS HIS FEELINGS IN PRIVATE AND NOT SHOW HOMESICKNESS IN FRONT OF ANY OTHER PERSON. IS IT HEALTHY FOR HIM OR NOT? WHAT ARE THE POSITIVE AND NEGATIVE SIDES OF SHOWING YOUR FEELINGS?**

2. **WHAT GAMES ARE BEING PLAYED IN THIS CHAPTER?**

3. **EXAMINE ENDER'S DEALINGS WITH BERNARD. HOW DOES HE DO IT? IS THIS AN UNUSUAL SOLUTION TO HIS PROBLEM?**

4. **WHAT ADVICE DOES MICK GIVE TO ENDER?**

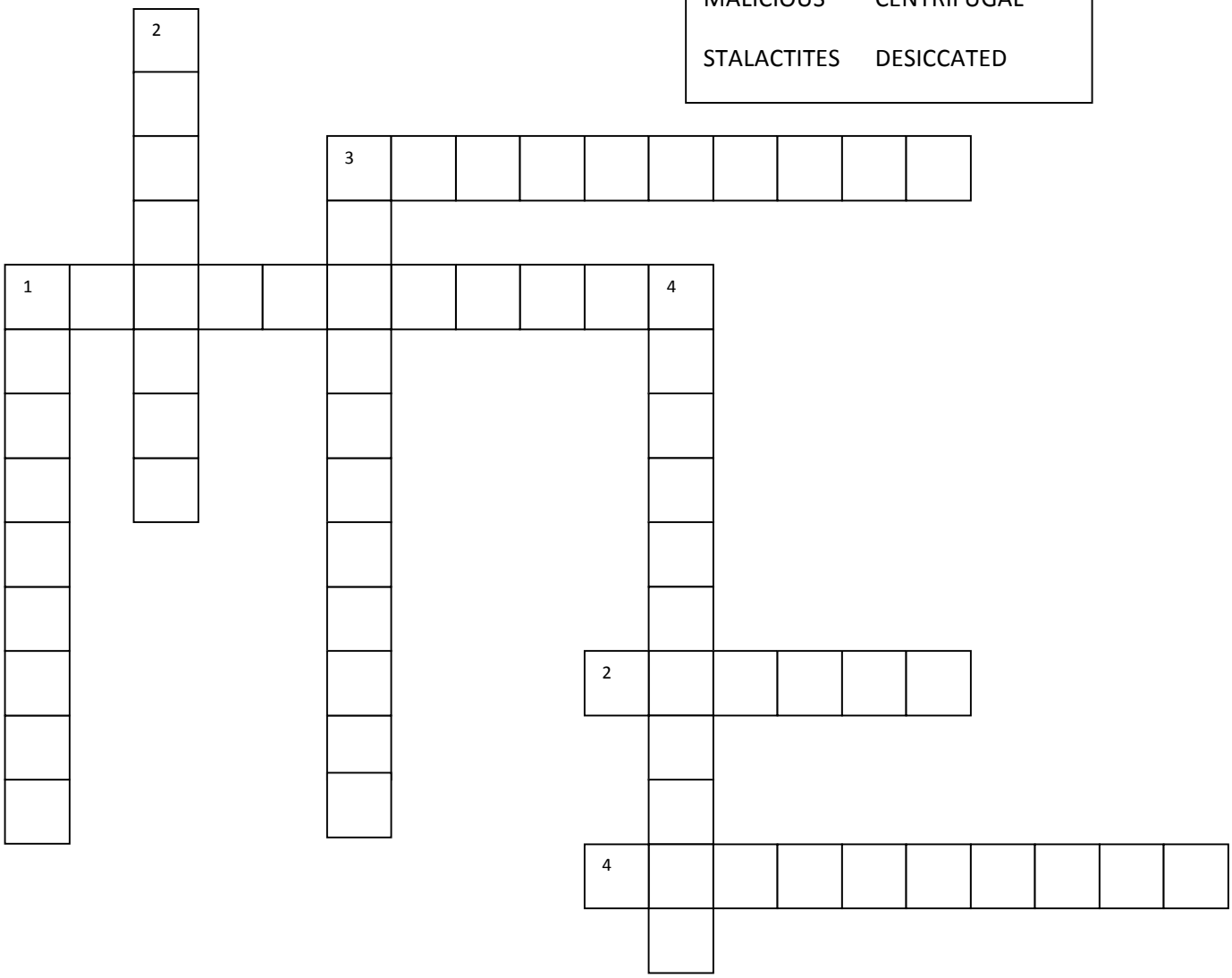
5. **"HE CAN NEVER COME TO BELIEVE THAT ANYBODY WILL EVER HELP HIM OUT, EVER. IF HE ONCE THINKS THERE'S AN EASY WAY OUT, HE'S WRECKED…HE CAN HAVE FRIENDS. IT'S PARENTS HE CAN'T HAVE" (38). EXPLAIN THE PREVIOUS QUOTE. ARE PARENTS/PARENT -LIKE FIGURES NECESSARY IN A CHILD'S DEVELOPMENT?**

6. **WHAT ARE THE CIRCUMSTANCES FOR ENDER'S FRIENDSHIP WITH SHEN?**

WORD BANK	
POLYGLOT	MAGNANIMOUS
CONTENTION	STOLID
MALICIOUS	CENTRIFUGAL
STALACTITES	DESICCATED

Vocabulary Practice for Ender's Game, chapter 7

Crossword Puzzle

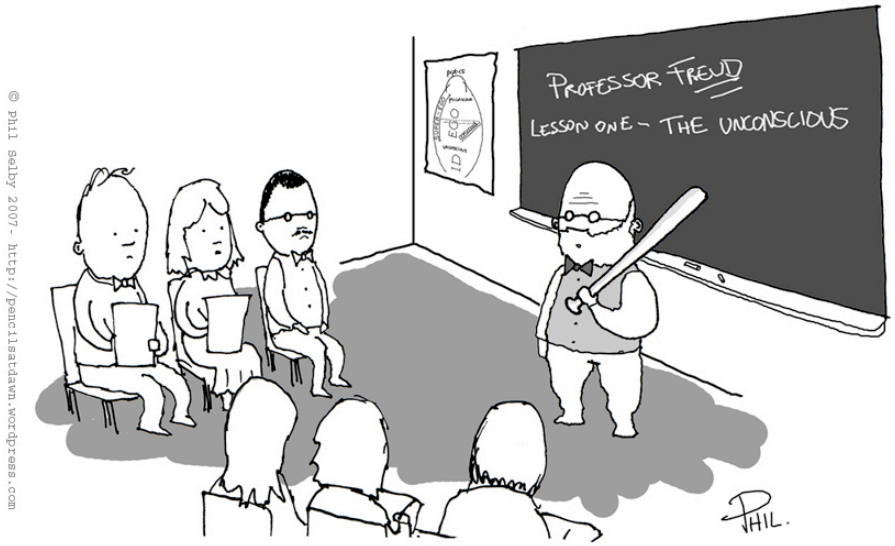


ACROSS	DOWN
1. revealing generosity of character	1. vicious or mischievous in motivation
2. not easily stirred or moved mentally	2. mixture of languages
3. a struggling together in opposition	3. radiating from a central point
4. to dry thoroughly	4. a deposit of calcium carbonate hanging from the inside of cave walls

Psychoanalysis is a body of ideas developed by Austrian Physician Sigmund Freud and continued by others. It is primarily devoted to the study of human psychological functioning and behavior, although it also can be applied to societies.
Psychoanalysis has three applications:

1. a method of investigation of the mind;
2. a systematized set of theories about human behavior;
3. a method of treatment of psychological or emotional illness.

Freudian psychoanalysis refers to a specific type of treatment in which the "analysand" (analytic patient) verbalizes thoughts, including free associations, fantasies, and dreams, from which the analyst formulates the unconscious conflicts causing the patient's symptoms and character problems, and **interprets** them for the patient to create insight for resolution of the problems.
The specifics of the analyst's interventions typically include confronting and clarifying the patient's pathological defenses, wishes and guilt. Through the analysis of conflicts, including those contributing to resistance and those involving transference onto the analyst of distorted reactions, psychoanalytic treatment can clarify how patients unconsciously are their own worst enemies: how unconscious, symbolic reactions that have been stimulated by experience are causing symptoms.



"Can I have a volunteer, please."

"The Conscious and Unconscious Mind:
The Structure of the Mind According to Freud"
By Kendra Van Wagner, About.com

Many of us have experienced what is commonly referred to as a Freudian Slip. These misstatements are believed to reveal underlying, unconscious thoughts or feelings. Consider this example:

James has just started a new relationship with a woman he met at school. While talking to her one afternoon, he accidentally calls her by his ex-girlfriend's name.

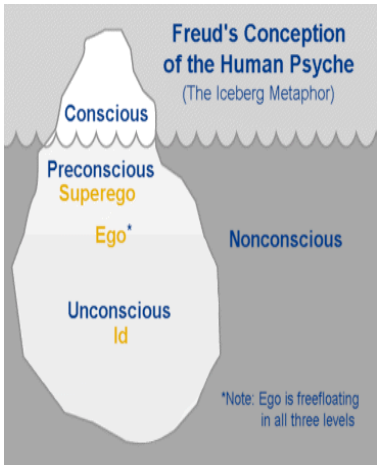
If you were in this situation, how would you explain this mistake? Many of us might blame the slip on distraction or describe it as a simple accident. However, a psychoanalytic theorist might tell you that this is much more than a random accident. The psychoanalytic view holds that there are inner forces outside of your awareness that are directing your behavior. For example, a psychoanalyst might say that James misspoke due to unresolved feelings for his ex or perhaps because of misgivings about his new relationship.

The founder of psychoanalytic theory was Sigmund Freud. While his theories were considered shocking at the time and continue to create debate and controversy, his work had a profound influence on a number of disciplines, including psychology, sociology, anthropology, literature, and art.

The term psychoanalysis is used to refer to many aspects of Freud's work and research, including Freudian therapy and the research methodology he used to develop his theories. Freud relied heavily upon his observations and case studies of his patients when he formed his theory of personality development.

According to Freud, the mind can be divided into two main parts:

The conscious mind includes everything that we are aware of. This is the aspect of our mental processing that we can think and talk about rationally. A part of this includes our memory, which is not always part of consciousness but can be retrieved easily at any time and brought into our awareness. Freud called this ordinary memory the preconscious.



The unconscious mind is a reservoir of feelings, thoughts, urges, and memories that outside of our conscious awareness. Most of the contents of the unconscious are unacceptable or unpleasant, such as feelings of pain, anxiety, or conflict. According to Freud, the unconscious continues to influence our behavior and experience, even though we are unaware of these underlying influences.

What Your Dreams Mean Quiz
By Sara Droman

You awake in a haze, not quite sure of where you are. It takes a few moments, but then it registers -- you're in your bed and it was all just a dream! You really didn't stand up during an important meeting and realize that you were naked. But why did you dream it? And what could it mean?

A basic understanding of the most common dream symbols can help you decode your nocturnal visions. Though dream symbolism is often personal and can't be found in a dream dictionary, experts have interpreted some of the most common dream themes. How much do you know about the collective unconscious? Take this quiz and find out.

1. If you dreamed of kissing your ex, you probably:
   a. Are having trouble in your current relationship
   b. Have a desire to awaken lost passions
   c. Are obsessed with the past
   d. Just cheated on your current partner

2. In your dream, you stumble upon a very deep lake. This could mean that you feel:
   a. Very relaxed
   b. Very uneasy
   c. A sense of rebirth
   d. All of the above

3. You find yourself naked at the mall. This probably means that you:
   a. Feel vulnerable and exposed
   b. Feel sexy and daring
   c. Need to go shopping!
   d. Forgot to do something very important

4. You enter a room where almost everything is orange -- walls, couch, chairs, pictures, flowers, etc. This most likely means that you're feeling:
   a. Passionate
   b. Adventurous
   c. Fertile
   d. Queasy

5. If you dream that your teeth are falling out, it probably means you're afraid of:
    a. Going to the dentist
    b. Getting old
    c. Being embarrassed
    d. Speaking in public

6. If you dream that you're giving money to friends and family, this probably means that you:
    a. Should go buy the lottery ticket tomorrow!
    b. Need to watch your spending more carefully
    c. Feel that you've been a scrooge to a loved one
    d. Are wishing to help others

7. If you dream of an elephant, this might mean you are:
    a. Facing a monumental task
    b. Forgetting something significant from your past
    c. Worried that you're gaining weight
    d. A republican

8. You dream you've found an old key that you've never seen before. This is a good sign that:
    a. Someone close to you is feeling trapped and needs your help
    b. You'll soon be moving to a new home
    c. You're looking for new options and potential in yourself or a relationship
    d. You're overlooking something that is right under your nose

9. If you lose a favorite hat in your dream, it probably represents:
    a. A part of yourself
    b. A person you love
    c. Warmth and security
    d. A hat

10. You are running, and working up a good sweat. This dream could be about:
    a. Fear
    b. Masculinity
    c. Health
    d. Any of the above

What Your Dreams Mean Answer Key

#1: The correct answer: Have a desire to awaken lost passions
Kissing another is often wish fulfillment. The wish may not be to kiss per se, but to experience the youthful energy of love. Kissing in this sense is the desire for the awakening of passion, not necessarily the passion acted out.

#2: The correct answer: All of the above
Water is a strong symbol in dreams, because so often it is the "exclamation point" of the feelings in the dream. If other objects in a dream are relaxing, a bubbling brook through a meadow is more relaxing.

Water is often a symbol of new life, refreshment and vigor. Water in manageable amounts or controlled settings almost always conveys this sentiment to the dreamer, while still, deep water, while sometimes refreshing, may also create unease. The murkiness or uncertainty of what lies below the surface can be troubling.

#3: The correct answer: Feel vulnerable and exposed
Exposure in dreams is a powerful event. Oftentimes, people report dreaming they are nude or dressed only in undergarments. These dreams reveal the vulnerability that lies just below the surface of our more confident selves. This vulnerability comes from the self that we hide from others. The hiding may be conscious, such as taboo behavior, or less conscious, stemming from a general sense that if you were fully known, you would not be fully accepted.

#4: The correct answer: Adventurous
Most of the time, we dream of colors because we live in a colorful, visual world. However, when those colors become prevalent or unusual in the dream, they may be an interpretive object in themselves. This is especially true if an entire dream setting in is different hues of a particular color or if a significant object seems unique for its coloring.

Many colors have archetypal feelings and emotions attached to them. For example, the color orange is frequently associated with feelings of adventurousness on the positive side, and disruptiveness on the negative side. Red is typically a symbol for sacrifice and sex, as well as humiliation and physical injury. Green -- fertility, renewal, wealth, greed or envy. Yellow -- enlightenment, cowardice or illness. Blue -- nobility, tranquility or depression. Purple -- personal growth, nobility or injury. Black -- power, death or mourning. White -- sacred ritual, purity or emptiness.

#5: The correct answer: Being embarrassed
Dreams about teeth and losing teeth are common and usually symbolize embarrassment or potentially embarrassing situations. Often the dream is troubling, although it does not contain the same fear or anxiety as a nightmare. In the dream, the teeth often are a concern only to the dreamer. Other characters in the dream either do not notice, or do not care, about the missing teeth.

#6: The correct answer: Are wishing to help others
Dreams about money are often really about power, control and competency. Consequently, the larger perspective of who is interacting with you around money, and what your role in the transaction is, are important features of the dream. If you see yourself as having great wealth to dole out to others, this is often a symbol of needing to convey blessings onto others. The true need is rarely financial.

#7: The correct answer: Forgetting something significant from your past
Most western cultures revere the elephant as powerful and possessing a strong memory. Because of our common acknowledgment that elephants have powerful memories, to dream of an elephant may be an association with the act of memory and may point to something forgotten in your life.

#8: The correct answer: You're looking for new options and potential in yourself or a relationship
Keys stand for power and access. To lose one's keys in a dream is to be out of control or lack the means of access. To find your own keys is to assert your own power in a given situation. If you find a key that previously had no meaning for you, you are probably searching for new potential within yourself or in relationship to others.

#9: The correct answer: A part of yourself
The things we value serve as an extension of our self-awareness. A favorite hat, car or relationship reflects a part of how we feel about ourselves. Therefore, the loss of such an object in a dream is significant.

#10: The correct answer: Any of the above
Running is a traditional symbol of health and vitality, in addition to being a means of fleeing potential danger. Thus, running could be considered a dream of virility, as well as fear. Usually, in a dream of running, in which fear is the dominant emotion, you will find that you can either run all night and successfully escape the danger (albeit with serious emotional drain) or will continue to falter and stumble, making the object of your fear even more terrifying. In the latter case, try to relate the dream to a situation in your life where you are feeling incredible pressure. Sometimes a simple change of perspective can solve the problem.

Chapter 6 Prediction

Directions: After learning Sigmund Freud's Psychoanalysis, what do you anticipate Ender will dream while he is at Battle School? Draw a picture of Ender's dream below and then psychoanalyze what his dream means.

Your psychoanalysis (What does this dream mean for Ender?):

_____

_____

_____

_____

_____

_____

_____

_____

_____

_____

Chapter 6: QAR Worksheet (Question- Answer- Response)

Answer the following questions found in each passage. Some answers will be found in the reading, while others will require further analysis. Please provide complete sentences.

Passage 1: page 55

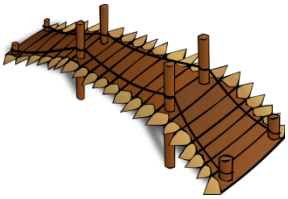
"That launch is sick, and he's the source of the disease. He stays until it's cured."
"*I* was the source of the disease. I was isolating him, and it worked."

Question: Who is the "disease" in the launch group?

Passage2: page 59

"Packed head, Ender," Alai said. It was a high praise. "Let's push off before we run into that bunch." "And then let's meet over in that corner." Ender did not want this bridge into the enemy camp to fail.

Question: What does the metaphor, "bridge into the enemy camp" mean?



Passage 3: page 61

Ender noticed that it was assumed that Bernard and Alai were the leaders of the battle. Well, that was fine. Bernard knew that Ender and Alai had learned to use the guns together…Now others might believe that Ender had joined his group, but it wasn't so. Ender had joined a new group. Alai's group.

Question: Why wasn't it assumed that Ender was the "brains of the operation"? Why was Alai the most obvious leader? What must a leader have?

Passage 4: page 65

Instead he signed off, put his desk in his locker, stripped off his clothes and pulled his blanket over him. He hadn't meant to kill the Giant. This was supposed to be a game. Not a choice between his own grisly death and an even worse murder. I'm a murderer, even when I play. Peter would be proud of me.

Question: What do you think Ender is most scared of? What choice has he had to make? Why does he feel that Peter would be proud of him? What imagery in this passage shows how terrified Ender truly is?

Relating Psychoanalysis to *Ender's Game*
Chapters 6 & 7

What is most troubling and ultimately more important in these chapters is the mind game. The Ender is aware that it is just a game, but he is tormented by it, unable not to play but at the same time angered by what he has to do in order to survive. Ender is able to get past the Giant's Drink by breaking the rules—he chooses not to choose a drink and instead attacks the giant. Once he kills the Giant, Ender is brought to Fairyland and to THE END OF THE WORLD where crazy and disturbing things occur. Remembering that this is a "mind game," Ender must be creating this world in his head. But what does it all mean?

Create a diagram of Fairyland. What does it look like as Ender travels through this world? What obstacles does he face? Use colors and images to show the world in *great detail*. If you are not an artist, you may use clipart, magazine clippings, or other online sources.

Analyze Fairyland. When you are finished with your diagram, go back and label each obstacle and/or image. Write a paragraph in first person from Ender's perspective in the Fairyland game. Describe the setting and the obstacles he faces. Then write a second paragraph analyzing his experience in Fairyland. Why does Ender see this animal, color, or image? What does it represent? Psychoanalyze Ender's dream of Fairyland and explain what it all means.

Fairyland Diagram Organizer

After Ender is transferred out of his launch group to the army Salamander, he decides to plays Giant's Drink. On pages 70-74 we are brought into this fairyland world created specifically for Ender. In the left column is a list of 10 things found in this fantasy world. Write what each symbolizes for Ender the column to the right.

Ask yourself how are these images and experiences symbolic to Ender's real life experiences?

Fairyland Detail	**Symbolism/Significance**
Giant	
The Well "Drink Traveler"	
Playground	
Wolves	
River of Acid	
Cavern filled with jewels, food, and exotic animals	
Cliff overlooking terrain	
Cloud	
Castle	
Serpent	

Chapter 7: Salamander

1. **WHAT DID ALAI SAY TO ENDER? WHY IS THE EXCHANGE BETWEEN ALAI AND ENDER SO IMPORTANT?**

2. **WHO DOES ENDER MEET IN THIS CHAPTER? BRIEFLY DESCRIBE ANY CHARACTERS THAT SEEM IMPORTANT (CAN ALSO FILL IN INFORMATION ABOUT THEM IN THE GRID ON THE FIRST PAGE).**

3. **IN SPEAKING WITH PETRA, ENDER SILENTLY IDENTIFIES ADULTS AS ENEMIES. HOW DOES HE COME TO THIS CONCLUSION?**

4. **WHAT DOES ENDER LEARN ABOUT LEADERSHIP AND TACTICS FROM BONZO? HOW CAN A PERSON "LOSE FACE"?**

5. **FIND AN EXAMPLE OF IRONY BETWEEN ENDER AND BONZO. WRITE THE QUOTE HERE.**

6. **FIND AN IMPORTANT QUOTE FROM CHAPTER 7. WRITE IT IN THE SPACE BELOW AND EXPLAIN WHY IT IS IMPORTANT TO ANNOTATE. DOES IT HELP WITH PLOT DEVELOPMENT, CHARACTERIZATION, OR THEME? OR DID IT SPARK A QUESTION OR PREDICTION? (PLEASE AVOID ANY LITERARY DEVICES FOR THIS RESPONSE.)**

Vocabulary Practice for Ender's Game, chapter 8

Fill in the chart below for each new vocabulary word.

Text (with the vocabulary word underlined) **If the quote is not enough, read more from you text.*	**Contextual Clues:** What do you think the word means?	**Why is this word important to the storyline?**	**Synonym** (given by teacher after the assignment)
"'Why not our dear Polemarch?' 'Everybody knows you have him in your pocket'" (98).			
"…but because of their insistence on a gravity that didn't exist, the boys became awkward when the maneuver was under, as if vertigo seized them" (103).			
"But I turned defeat into stalemate, all by myself" (104).			

Text (with the vocabulary word underlined) **If the quote is not enough, read more from you text.*	**Contextual Clues:** What do you think the word means?	**Why is this word important to the storyline?**	**Synonym** (given by teacher after the assignment)
"In Dink's home in the Netherlands, with three generations of Russian hegemony, perhaps it was all controlled, but Ender knew that lies could not last long in America" (111).			
"About a half hour into it, when they were practicing throwing off collisions with frozen soldiers, several commanders in different uniforms came in. They ostentatiously took down names" (112).			
"But the enemy was coming haphazardly, un-coordinating; they had never worked together before…" (113).			

Chapter 8: Rat

1. **GRAFF SAYS, "ENDER WIGGIN IS TEN TIMES SMARTER AND STRONGER THAN I AM" (99). EXPLAIN WHAT THIS QUOTE MEANS.**

2. **ON PAGES 106-111, DINK DISCUSSES CHILDHOOD AND THE GAMES BEING PLAYED. SUMMARIZE HIS THOUGHTS.**

3. **THIS CHAPTER OPENS WITH A DIALOGUE BETWEEN GRAFF AND ANDERSON. GRAFF SAYS THAT "FAIRNESS IS A WONDERFUL ATTRIBUTE. IT HAS NOTHING TO DO WITH WAR"(97). EXPLAIN THE QUOTE.**

4. **THE FACE IN THE MIRROR REPRESENTS A PERSONAL CRISIS FOR ENDER. WHOSE FACE IS IT? WHY DOES HE SEE THIS FACE IN PARTICULAR?**

5. **LIST THREE DIFFERENCES BETWEEN RAT AND SALAMANDER.**
   - **A.**
   - **B.**
   - **C.**

ESSAY RESPONSE: WE ARE GOING TO ANALYZE THE TEXT.

ANSWER THE FOLLOWING QUESTION BY PROVIDING A QUOTE THAT SUPPORTS YOUR ANSWER. FIRST ADDRESS YOUR THESIS (ARGUMENT), AND THEN EXPLAIN YOUR SUPPORT (REASON) BY GIVING DETAIL AND A CLEAR EXPLANATION. (THIS IS WHERE YOU WILL INCLUDE YOUR QUOTE.) BE SURE TO EXPLAIN WHAT YOUR QUOTE MEANS AND HOW IT DEFENDS YOUR ARGUMENT.

***PROMPT: ENDER ENCOUNTERS A MIRROR IN FAIRYLAND: "AND IN THE MIRROR HE SAW A FACE THAT HE EASILY RECOGNIZED. IT WAS PETER, WITH BLOOD DRIPPING DOWN HIS CHIN AND A SNAKE'S TAIL PROTRUDING FROM A CORNER OF HIS MOUTH" (117). EXPLAIN WHY ENDER SEES PETER'S FACE. WHAT DOES THE BLOOD AND SNAKE'S TAIL REPRESENT? WHAT HAS ALREADY HAPPENED BETWEEN ENDER AND PETER IN THE STORY THAT PROVES YOUR ARGUMENT?**

Literary Analysis Rubric

Thesis
- Cites Author and Title
- Gives Background to help explain argument
- States Argument

_____ /6

Support and Quote
- Leads into quote with an explanation of the context
- Quotes using correct punctuation
  - Quotation marks in correct place
  - Parenthetical citation
  - Period after citation

_____ /6

Explanation of Quote
- Explains what the quote means
- Defends the thesis

_____ /4

Conclusion
- Uses clever transition
- Ties back to thesis

_____ /4

Total: _____ /20

Vocabulary Practice for Ender's Game, chapter 9

puerile	pseudonym	entrenched	compliance
warmonger	deference	nuances	megalomania
sequestered	acquiescence	scathing	denunciation

Fill in the missing words in this biography of King Henry VIII:

Henry VIII of England has an interesting story. He had a total of six wives throughout his reign because no one could produce an heir for him. He was a _____ and won many battles, but there were also some _____ in his character. He was _____ in his studies, including music, writing, hunting, and jousting. After being married to Katherine of Aragon, a faithful woman with _____ and _____ to the Catholic Church, he divorced her because she was incapable of giving him a son. It was _____ and unwise since his actions were against the law. But King Henry was a _____; he believed he was the supreme authority chosen by God. Katherine was _____ from the castle and sent away. King Henry then married Anne Boleyn who swore _____ to give the King an heir to the throne. Since she could not do so, he quickly found her guilty of witchcraft and made a _____ of his wife Anne Boleyn before beheading her in public. He continued to go through four more

wives throughout his lifetime. A _____ for this infamous King could be "The _____ Husband."

Chapter 9 Characteristics Chart- Ender's Game Name:_____

Fill in characteristics about each person in the designated boxes. Remember, that characterization is not just about physical appearance, but it includes each character's speech, thoughts, personality, actions, and interactions/reactions with other people. Please be as detailed as possible and then answer the following questions.

Peter

Locke

Demothenes

Val

Compare and contrast Locke and Peter. What characteristics do they share? How do they contrast?

Compare and contrast Val and Demothenes. What characteristics do they share? How do they contrast?

Why do you think that Peter chose Locke for himself and Demothenes for Valentine? What statement was he trying to make?

Chapter 9: Locke and Demosthenes

1. **WHY DID THE WIGGIN FAMILY MOVE TO THE COUNTRY? IS IT WORKING?**

2. **THERE IS A REAL BATTLE, INTERNALLY AND UNSPOKEN, BETWEEN PETER AND VALENTINE. WHO IS MANIPULATING WHOM? WHO REALLY HAS THE POWER? WHAT IS THEIR "SCHEME"?**

3. **WHY DOES GRAFF APPROACH VALENTINE?**

4. **WHY CHOOSE THESE TWO ALIASES FOR THE POLITICAL FORUM? WHY ARE THEY APPROPRIATE FOR EACH PERSON?**

Chapter 10: Dragon

1. **YOU MAY HAVE NOTICED THAT ENDER IS NEVER ALLOWED TO BECOME TOO COMFORTABLE BEFORE HIS LIFE IS SHAKEN UP. IS GRAFF DEALING WITH INNER TURMOIL ABOUT IT? HOW DO WE KNOW? WHY DOES IT DO IT ANYWAY?**

2. **ENDER IS GIVEN DRAGON ARMY. WHAT IS THE SIGNIFICANCE OF THIS? HOW OLD IS HE NOW?**

3. **HOW IS THE RELATIONSHIP BETWEEN ENDER AND BEAN LIKE THE RELATIONSHIP BETWEEN GRAFF AND ENDER?**

4. **LIST THE INTERNAL AND EXTERNAL CONFLICTS ENDER HAS ENCOUNTERED IN THIS CHAPTER**
   A. **INTERNAL:**

   B. **EXTERNAL:**

5. **WHAT IS ENDER'S VOW AT THE END OF THE CHAPTER? WAS ENDER'S REACTION A MISTAKE BY THE BATTLE SCHOOL, OR WAS IT THE REACTION THEY WANTED?**

Chapter 10 Leadership Qualities

In chapter 10 Ender is made commander of a new army, Dragon Army. Graff tells Ender, "No Dragon Army in the history of the Battle School ever won even a third of its games" (156). Another lie from the adults? And to top it all off, Ender is given a crew of young, inexperienced kids who he is forbidden to trade. Just another twist in the game to test Ender? Of course our protagonist succeeds by taking lessons he has learned from other commanders to lead his own group to victory.

Provide 5 leadership qualities/skills Ender uses in this chapter to prove his commanding capabilities. Then give a quote that demonstrates that specific quality. Please use proper page citation – see the example. The first one has been done for you.

Ender's Quality/Skill	**Quote that demonstrates that quality (pg. # needed)**
He works with the crew to demonstrate specific skills	"Ender thrust his gun between his legs. 'I can see fine,' he said and proceeded to flash the boys directly under him. 'Stop me!' he shouted. 'Try and flash me!'" (162).

Vocabulary Practice for Ender's Game, chapters 10-12

Fill in the four squares for each vocabulary word. Pay close attention. Some are already completed for you.

insubordinate	adroitly	archaic	insolent
ineptitude	percolate	unconscionable	

WORD	DRAW IT
Ineptitude	
DEFINE IT	**USE IT**

WORD	DRAW IT
DEFINE IT *Shocking and morally unacceptable*	**USE IT**

WORD	DRAW IT
DEFINE IT	**USE IT**

WORD	DRAW IT
DEFINE IT *Refusing to obey orders or submit to authority*	**USE IT**

NEXT PAGE

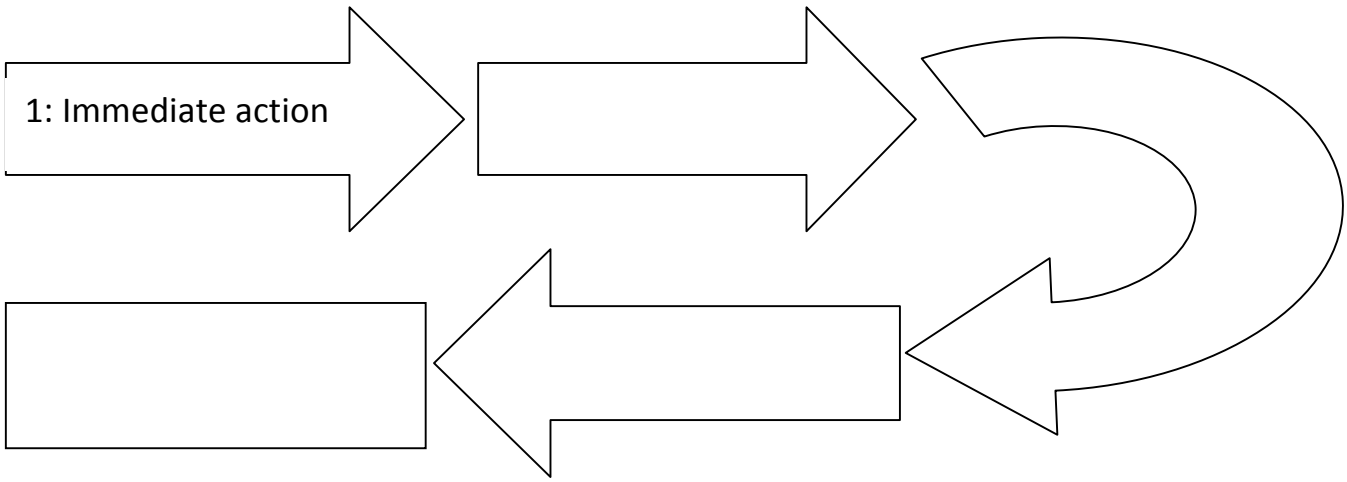
WORD	DRAW IT
DEFINE IT *Belonging or relating to a much earlier period*	USE IT

WORD	DRAW IT
DEFINE IT	USE IT

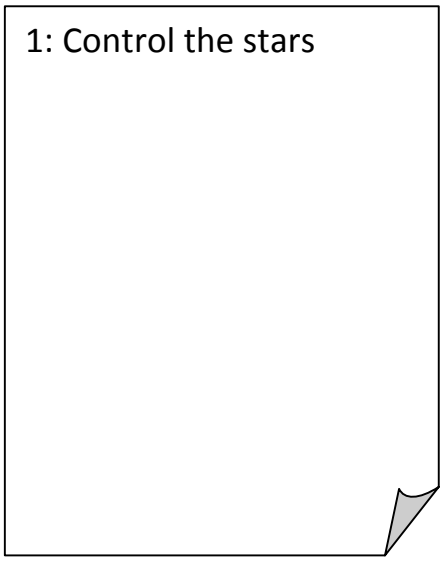
WORD	DRAW IT
DEFINE IT	USE IT *Insolent students end up in detention.*

Chapter 11 – As you read, stop and answer the questions that follow.

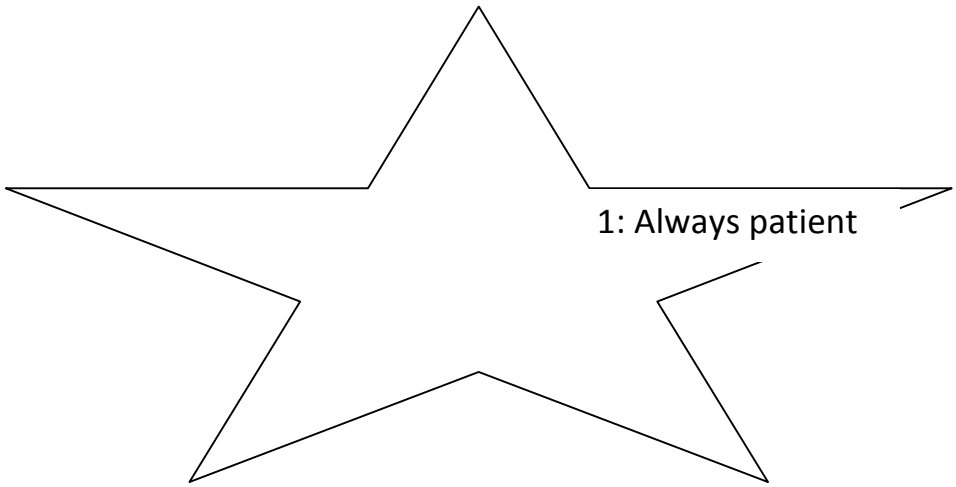
I. What are the five ways he prepares his crew for their battle against Rabbit (pages 176-177)



II. What makes the battle "better than expected" and a "good battle" (179)?
Make a list of five tactical strategies he integrates as a leader.



III. What makes Ender a good leader with his soldiers one-on-one? (page 181)



IV. On page 195 the point of view changes to Bean's. What five qualities do we learn about Ender as a leader through this brief encounter with Bean? (pages 195-199)

	1: He demands Bean's intelligence

Chapter 11: Veni Vedi Vici

1. **ONCE AGAIN, WE LEARN THINGS FROM THE OPENING DIALOGUE:**
   A. **WHAT ARE THEY PLANNING TO DO TO ENDER'S ARMY?**

   B. **WHAT IS GRAFF WORRIED ABOUT?**

   C. **WHAT IS THE POLITICAL SITUATION BACK ON EARTH?**

2. **"MY EAGERNESS TO SACRIFICE LITTLE CHILDREN IN ORDER TO SAVE MANKIND IS WEARING THIN" (174). EXPLAIN THE SIGNIFICANCE.**

3. **LIST THE MAIN DIFFERENCES BETWEEN ENDER'S STRATEGIES AND THOSE OF THE OTHER TEAMS.**

   A.

   B.

   C.

   D.

4. **WHY DOES ENDER DECIDE TO START EXPLORING THE OLD VIDEOS? WHAT DOES HE LEARN FROM THEM? FROM WHOM DOES HE LEARN STRATEGY? WHAT LITERARY DEVICE IS THIS AN EXAMPLE OF?**

5. **DESCRIBE THE BATTLE AGAINST SALAMANDER ARMY. WHAT IS SO UNUSUAL? WHAT DOES ENDER SAY ABOUT IT? (QUOTE NEEDED)**

6. **WHAT IS THE RELATIONSHIP BETWEEN ENDER AND BEAN? IT'S INTERESTING THAT THE LAST PART OF THIS CHAPTER IS FROM BEAN'S POINT OF VIEW. HOW DOES BEAN SEE ENDER?**

7. **EXPLAIN THE QUOTE: "YES. THAT'S THE WORST THAT COULD HAPPEN. I CAN'T LOSE ANY GAMES. BECAUSE IF I LOSE *ANY*—" (198).**

8. **DO YOU BELIEVE THE GAME MEANS ANYTHING? ENDER DOESN'T, BUT DO YOU? DOES IT HAVE A TRUE PURPOSE?**

9. **"VENI VIDI VICI" IS THE TITLE OF THE CHAPTER. WHY IS THIS APPROPRIATE?**

Chapter 12: Bonzo

1. **IN MANY WAYS, THIS CHAPTER IS LIKE CHAPTER ONE. HOW?**

2. **HOW DOES ENDER "CONTROL" THE SITUATION IN THE WASHROOM?**

3. **AS ENDER'S TRAINING CONTINUES, THE PEOPLE IN CHARGE OF THE BATTLE SCHOOL MAKE SOME SERIOUS CHANGES IN HOW THE BATTLES ARE ORGANIZED AND RUN. WHAT ARE THE MAJOR CHANGES IN THIS CHAPTER?**

4. **HOW SURPRISED WERE YOU TO LEARN WHAT ACTUALLY HAPPENED TO BONZO? HOW MUCH MORE SURPRISED WERE YOU TO LEARN ABOUT STILSON? WHY DID THEY KEEP THIS KNOWLEDGE FROM ENDER?**

Vocabulary Practice for Ender's Game, chapters 13-15 *(THIS IS IT!)*

<u>Provide a synonym and a drawing for each vocabulary word.</u>

Word	**Synonym**	**Drawing**
Conciliatory	Appeasing Willing	
Dirigibles		
Atrophied		
Vestigial		
Prostrate		
Demagogue		
Errant		

Chapter 13 Group Activity

Directions: In your group, respond to each question on a <u>separate sheet of paper</u>. Make sure everyone's name is on the sheet because this will be collected for a grade.

1) Chapter 13 is fittingly called "Valentine". Take a look at page 245, and discuss the comparison between Valentine and Earth. Remember back to the Fairyland game: Who did Val represent? Why does Ender spend 3 months on Earth before heading to Command School?
2) As Valentine and Ender are out on Brandt Lake, a wasp lands on the raft. How do they each react differently to the insect? What does it reveal about their personality? How might Peter have reacted?
3) Ender fears the buggers like he has always feared Peter. He declares that Peter is an "undefeated champion" (242). How does Valentine respond to convince Ender to fight the buggers?
4) What is the only thing Ender wants from Peter?
5) How do the buggers communicate? What did the I.F. build in response to the buggers' communication skill?
6) Who is starting the Third Invasion? (Kind of fitting it is called "third", no?) Why? How long before the war begins? Who is the commander of the fleet?
7) Why are they fighting the buggers? **Do you believe this is a valid reason to destroy and decimate a race?

For number 8, only explain the moral dilemma of the specific theme assigned to your group. Please respond on your sheet of paper. Also be prepared to share your final remarks with the class.

8) Ender has been lead to believe, as Graff explains it to Val, "Humanity is on the cusp" and he is the only hope to save the world (233). It is because of this type of urgency that Ender is fighting for his life, literally. However, Ender is fighting his conscience against moral dilemmas. We are going to examine each dilemma Ender faces specifically in chapter 13. Each of these dilemmas becomes a major theme throughout the novel. What does Orson Scott Card want us to believe about each of these dilemmas?
    a. Empathy (page 238; 250; 253-254)
    b. Loss of innocence (pages 239-240; 251-252)
    c. Power (pages 239-240; 245)
    d. Survival (page 241)
    e. Love (page 242; 243; 245)

Chapter 14: Ender's Teacher

1. **HOW IS EROS DIFFERENT THAN BATTLE SCHOOL?**
    A. **ENDER'S TRAINING?**

    B. **HIS SOCIAL ACTIVITIES?**

    C. **OPPORTUNITIES FOR COMRADESHIP?**

2. **HOW DID THEY MANAGE TO KEEP MAZER RACKHAM AROUND FOR 70 YEARS SO HE COULD BE ENDER'S TEACHER? WHAT DID IT COST HIM?**

3. **WHAT THINGS DID HUMANITY LEARN FROM THE BUGGERS?**

4. **HOW DID RACKHAM WIN THE SECOND WAR?**

5. **WHY WOULD BUGGERS NOT SEE KILLING INDIVIDUALS THE SAME WAY HUMANS WOULD?**

6. **WHAT IS DR. DEVICE?**

7. **AFTER ENDER AND HIS SQUAD HAVE BEEN THOROUGHLY TRAINED, RACKHAM TELLS HIM THAT HE WILL BE THEIR ENEMY IN THE SIMULATIONS FROM NOW ON. WHAT IS THE TRUTH OF THIS?**

8. **WHAT ARE SOME OF THE SIGNS THAT THE CONSTANT PRESSURE IS WEARING ON ENDER AND HIS SQUAD LEADERS?**

9. **"BUT AS THEIR TRUST IN ENDER AS A COMMANDER GREW, THEIR FRIENDSHIP…GRADUALLY DISAPPEARED…ENDER WAS THEIR TEACHER AND COMMANDER, AS DISTANT FROM THEM AS MAZER WAS FROM HIM" (282). WHY MUST ENDER BE ISOLATED FROM HIS FRIENDS? WHAT DANGERS COULD ARISE FROM HAVING "FRIENDSHIP" WITH THOSE YOU MUST LEAD?**

10. WERE YOU SURPRISED TO LEARN THE TRUTH BEHIND ENDERS' MOCK BATTLES? GRAFF EXPLAINS THE TRAINING STRATEGY ON PAGE 298.

11. IS GENOCIDE, OR IN THE CASE OF ENDER'S GAME WHERE AN ENTIRE ALIEN RACE IS ANNIHILATED, XENOCIDE, EVER JUSTIFIED? WAS THE XENOCIDE OF THE BUGGERS INEVITABLE? WHY?

12. WHAT HAPPENS TO EARTH AS SOON AS THE BUGGER WAR IS OVER? WERE PETER AND VALENTINE RIGHT? WHY IS ENDER POTENTIALLY IN DANGER?

13. THE KIDS FINALLY GET TO EXPRESS THEIR OPINIONS AT THE END OF THIS CHAPTER. WHAT DO THEY THINK WILL HAPPEN TO THEM?

Chapter 15: Speaker for the Dead

1. THIS CHAPTER BEGINS WITH ANOTHER DIALOGUE, ONLY THIS TIME IT'S PRESENTED AS A REGULAR NARRATIVE. WHY HAS THE STYLE CHANGED? WHAT IMPORTANT CHANGES ARE ABOUT TO TAKE PLACE ON EARTH?

2. VALENTINE SAID, "NOBODY CONTROLS HIS OWN LIFE, ENDER. THE BEST YOU CAN DO IS CHOOSE TO FILL THE ROLES GIVEN TO YOU BY GOOD PEOPLE, BY PEOPLE WHO LOVE YOU" (313). AFTER WHAT HAS HAPPENED IN ENDER'S LIFE, WHAT WOULD HE THINK OF THIS STATEMENT?

3. ENDER LISTENS TO THE EVIDENCE ABOUT THE DEATHS OF STILSON AND BONZO. WHAT IS ENDER'S OPINION ABOUT THE DEATHS?

4. **WHY DID VALENTINE MAKE SURE THAT ENDER COULD NEVER RETURN TO EARTH?**

5. **WHAT IS IRONIC ABOUT VALENTINE'S STATEMENT ABOUT PETER SAVING MILLIONS OF LIVES?**

6. **WHAT KNOWLEDGE DID ENDER GAIN THAT ENABLED HIM TO WRITE "THE HIVE QUEEN"? GIVE SPECIFIC DETAILS.**

7. **WHY DOES ENDER PUBLISH THE BOOK USING THE PSEUDONYM "SPEAKER FOR THE DEAD" AND NOT HIS OWN NAME?**